



## VF - 101 Virtual field trips for education

Get ready, pack, let's go

Format: Online

Course duration: 20 hours

[Download fact-sheet](#)

[Register your interest](#)

[To learning centre](#)

[Enrol €89.00](#)

---

## About the Course

Do you want to spend the whole summer travelling?

Join CPD College on our virtual 'Around Ireland & Around the World Trip'.

For the first modules, we'll be staycationing, whilst visiting such treasures as The National Museum of Ireland, Áras an Uachtaráin, The Lighthouses of Ireland, Titanic Museum Belfast, The National Gallery, Skellig Michael and many other wonderful destinations across the four provinces.

Then, it's passports at the ready and up, up and away to: The British Museum, The Tower of London, The Louvre, The Pyramids at Giza, The Great Wall of China, to The Great Barrier Reef, to Antarctic Shipwrecks, to Machu Picchu, Ellis Island, to NASA and straight into The White House! (By the way, that's just 17 out of the 101 virtual trips!)

Together, we will travel the globe and mine all these wonderful destinations for the deep meaningful educational opportunities that they possess. It's virtual fieldtrips at a click. Thanks to technology, it's now possible for you and your students to visit all kinds of places from the comfort of the classroom.

We have gone ahead of you to prepare the way.

Our CPD College team has spent months researching destinations and extrapolating the 'Springboards to Learning' that each destination suggests. We've compiled and detailed 101 of the best virtual field trips for you - so enjoy your visit with us this summer.

Our virtual fieldtrips provide rich learner experiences and are the ideal springboards into collaborative projects that, depending on the trip selected, supports:

- Visual art enquiry & skills development
- Historical enquiry & skills development
- Geographical enquiry & skills development
- Science enquiry & skills development
- Literacy & Mathematics skills development
- Creative and critical thinking
- Digital skills development ..... and so much more.

There are teacher activity guides, suggested projects, things to make, 3D walk-throughs, immersive videos, audio tours, posters, task sheets and all sorts of materials to ignite curiosity and springboard your students into learning.

For you, well, you just enjoy all the wonderful trips. Along the way, do consider and extrapolate some of those trips back out into your year schemes as a nucleus around which to coalesce curriculum content, to generate learner experiences and as doorways into learning for your students.

It's now, LAST CALL FOR FLIGHT EI360, going everywhere!

---

Reserve your seat today.

## **NOTE:**

The on-line format of this course enables you to study at a time and place that best suits your own needs.

**You can access your course anytime until March 31st 2026.**

Within this highly interactive web based course, a dynamic learning experience awaits, where you can interact with your fellow course participants through the in-course chat forums and communication tools provided by the CPD College learning system.

Our friendly and knowledgeable tutors actively support each course, providing expert interaction, guidance and feedback for all participants on chat questions and assignments which call for critical reflection, self-analysis and a reasoned response.

On successful completion of your course, you can download and print off your CPD record and certificate of completion.

We look forward to welcoming you to your course.

## Learning outcomes

In this course we aim to:

- Provide teachers with 101 invigorating virtual fieldtrips to inspire teaching, to propel and deepen learning
- Enable and guide teachers to use virtual fieldtrips as the vehicle to design and deliver integrated units of work
- Support teachers to develop lessons based on virtual fieldtrips that will meet cross-curricular learning outcomes for their class
- Encourage and support teachers to create their own virtual educational fieldtrips
- Provide teachers with the opportunity for creative assessment
- Enable teachers to use virtual fieldtrips to create rich teaching and learning experiences in each curricular area
- To deepen teacher individual pedagogical knowledge and expand teaching approaches

## Modules

---

**01 - Dublin:** High quality, deep meaningful learner experiences support and enable the achievement of even better learner outcomes. Mine the following virtual fieldtrips and learner experiences for opportunities through which to itemise and achieve some of your curriculum learning outcomes, with a key focus on literacy. Pack those virtual lunches and look forward to exciting trips to many of our most visited attractions in the capital, including: The National Gallery, The National Museum of Ireland (Natural History, Country Life, Archaeology, Arts & History), Dublin Zoo. Kilmainham Gaol, The Irish Emigration Museum, Áras An Uachtaráin, Dublinia - Viking Exhibition, The Houses of the Oireachtas, The Easter Rising - Dublin locations, St Patrick's Cathedral, Croke Park and the GAA Museum etc.

**02 - Rest of Ireland:** What better way to explore the **History and Geography** curriculum than to get on the virtual bus and head to some of Ireland's best known locations. These include the following and more: Newgrange, Skellig Michael, Titanic Museums Belfast and Cobh, The Dunbrody Famine Ship, Blarney Castle, Pre-Historic Ireland from the National Heritage Park, The Butter Museum, The Medieval Museum Waterford, The Cliffs of Moher, The Lighthouses of Ireland etc. How will you

---

utilise these virtual fieldtrips as a meaningful and engaging conduit around which to coalesce both knowledge and skills progression?

**03 - Europe:** Dig out the passport for that virtual plane journey. The following places will provide a great springboard for work

in **Numeracy and Visual**

**Arts:** The Louvre, The Sistine Chapel, The British Museum, the Van Gogh Museum, Ann Frank's House, La Scala, Pompeii, Stonehenge, The Palace of Versailles, The Tower of London, Venice, The Vatican, Buckingham Palace, The Eiffel Tower, The Colosseum, The Moscow Bolshoi Theatre, and many more.

**04 - Rest of the world:** Long-haul virtual flights are the order of the day for these locations. Develop knowledge and skills in **Oral Language** through the medium of virtual field trips to the following: The Pyramids of Giza, Machu Picchu, Ellis Island, The White House, The Amazon Rainforest, The Grand Canyon, The Great Wall of China, the American Museum of Natural History, The Great Barrier Reef, Statue of Liberty, The MET, Mount Everest and plenty more.

**05 - Unique fieldtrips:** In this module, we bring the students on a virtual fieldtrip to places that are a little different. Because they ignite the imagination and creative thought processes, they are

---

an ideal way to explore the **Science** curriculum. Some of the places included on the list are the following: The Human body, A submarine, The edge of Space, Airplane cockpits, Aurora Boralis, Georgia Aquarium, Mars, Diagon Alley, An Irish Hedgerow, Battleship Aircraft carrier, Virtual farms, Fly with the Eagle, The Museum of Flight, NASA, Antarctica, Shipwrecks around Ireland, the moon etc.

*"A very high quality course. I enjoyed it because I felt throughout that it allowed for a lot of self exploration and I was able to delve into things that really interested me from a virtual field trip perspective. I enjoyed completing the assignments which I wouldn't normally say at the end of a course but it was nice to reflect."* - Claire, 2024